

# Generalised Branch-and-Bound and its Application in SAT Modulo Nonlinear Integer Arithmetic

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LuFG Theory of Hybrid Systems



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# SC<sup>2</sup> (link to EU Project)

## Satisfiability Checking and Symbolic Computation

Bridging Two Communities to Solve Real Problems

### SUMMARY

The use of advanced methods to solve practical and industrially relevant problems by computers has a long history. Symbolic Computation is concerned with the algorithmic determination of exact solutions to complex mathematical problems; and more recent developments in the area of Satisfiability Checking are starting to tackle similar problems but with different algorithmic and technological solutions.

Though both communities have made remarkable progress in the last decades, they need to be further strengthened to tackle practical problems of ever increasing size and complexity. Their separate tools (computer algebra systems and SMT solvers) are urgently needed to address prevailing problems having a direct effect on our society. For example, Satisfiability Checking is an essential backend for assuring the security and the safety of computer systems. In various scientific areas, Symbolic Computation is able to deal with large mathematical problems far beyond the scope of pencil and paper solutions.

Currently the two communities are largely disjoint and unaware of the achievements of one another, despite there being strong reasons for them to discuss and collaborate, since they share many central interests. However, up to now, researchers from these two communities rarely interact, and also their tools lack common, mutual interfaces for unifying their strengths. Bridges between the communities in the form of common platforms and road-maps are necessary to initiate an exchange, and to support and direct their interaction. These are the main objectives of this CSA. We will initiate a wide range of activities to bring the two communities together, identify common challenges, propose joint standards, offer global events and bilateral visits, and so on. Besides the partners in our **EU Project**, **these people** have expressed an interest in these activities.

We believe that these activities will initiate cross-fertilization of both fields and bring mutual benefits. Combining the knowledge, experience and the technologies in these communities will enable the development of radically improved software tools.

### News

On February 28th, 2016, the European Commission announced an intention to fund our first project: the **SC-square**

- 1 Preliminaries
- 2 Branch-and-Bound in DPLL
- 3 B&B for Nonlinear Arithmetic
- 4 Existing approaches for NIA
- 5 Experimental results

## Satisfiability problem

Decide whether an **existentially quantified formula**  $\varphi(x)$  is satisfiable

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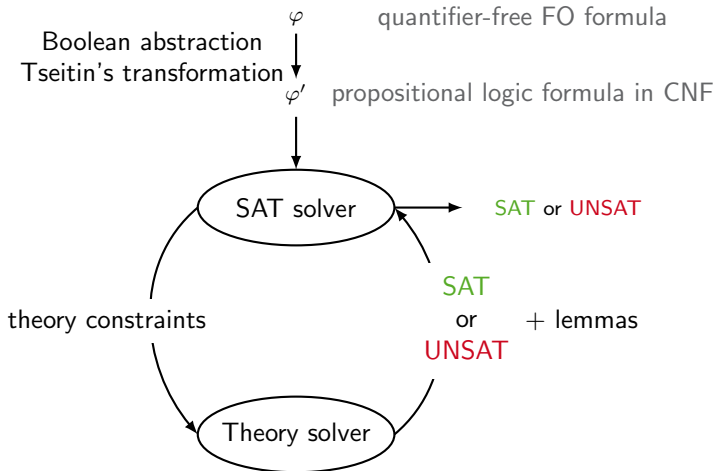
## Satisfiability modulo theories

$\varphi$  is from an **existentially quantified first-order logic**

- Fully **automated** solving
- Our focus: **nonlinear integer arithmetic**
- Example:

$$\exists x, y. y \geq \frac{x^2 - 2}{2} \wedge y \leq \frac{x}{2}$$

# Fundamental idea: SAT vs. Theory



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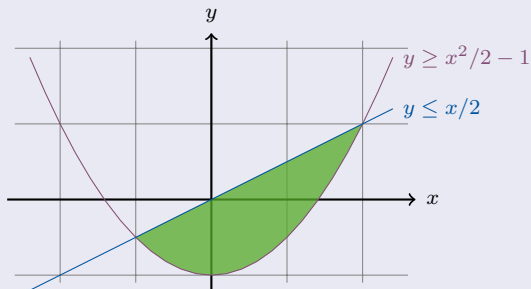
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- Must be a tautology in the theory
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- $x \rightarrow \alpha_x: (c_1 \wedge \dots \wedge c_k) \Rightarrow (x \leq \lfloor \alpha_x \rfloor \vee x \geq \lceil \alpha_x \rceil)$

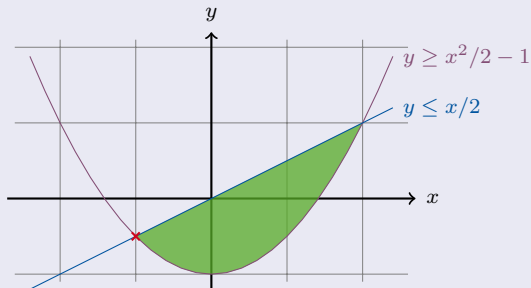
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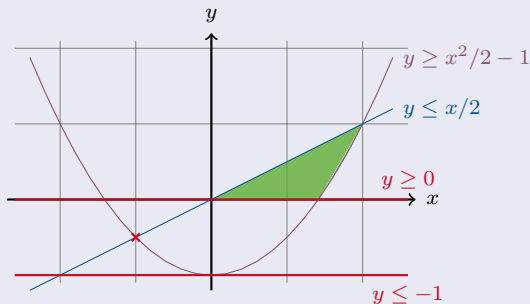


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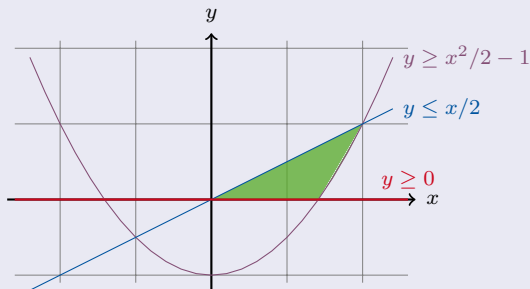
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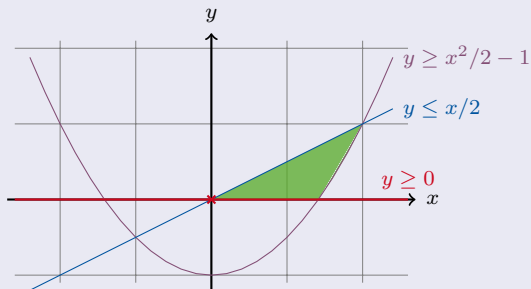
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- Pass lemma to SAT solver which selects one part

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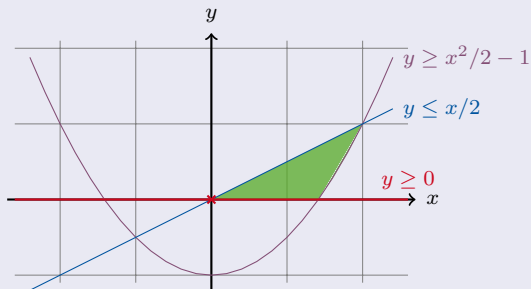
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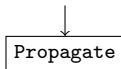
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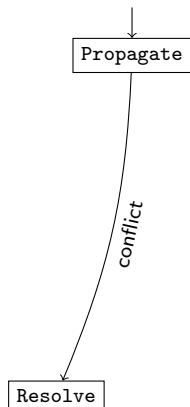
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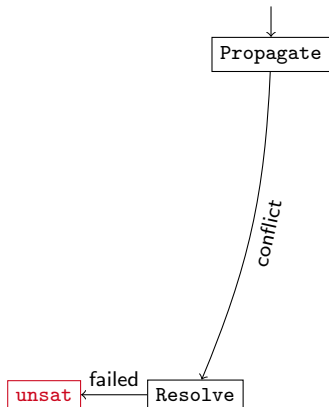
- Generate solution  $x = 0, y = 0$
- Integral, return sat



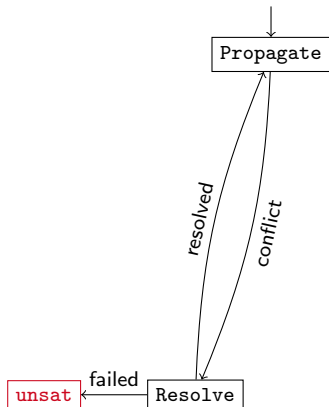
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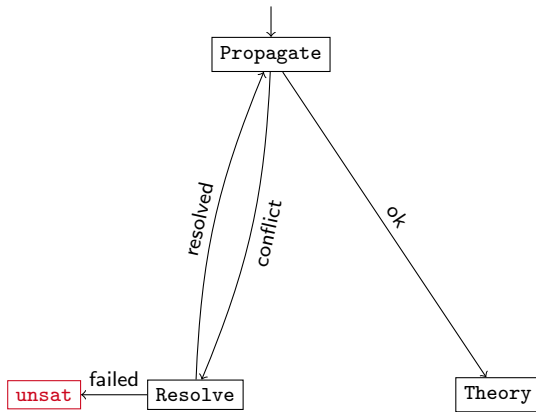


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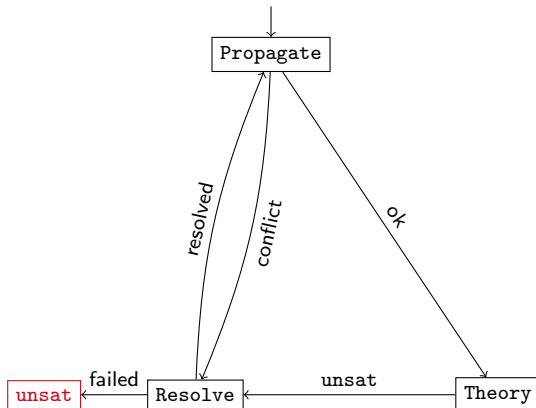




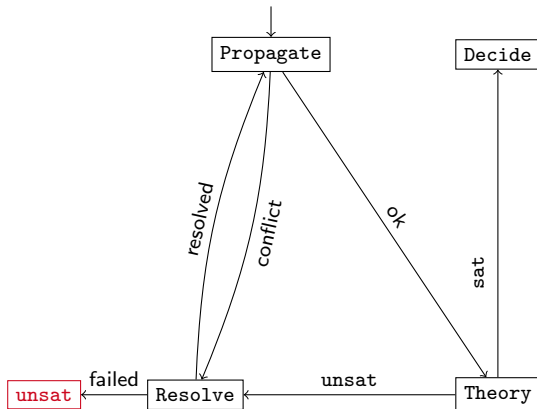
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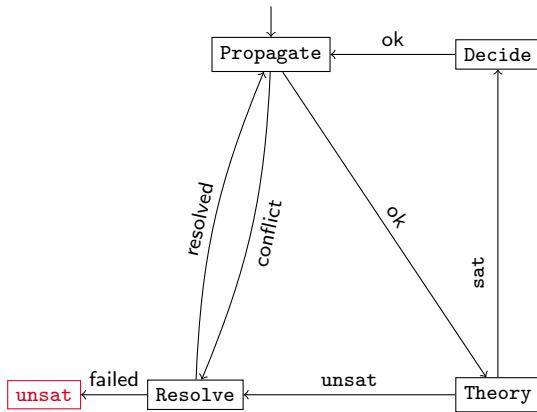
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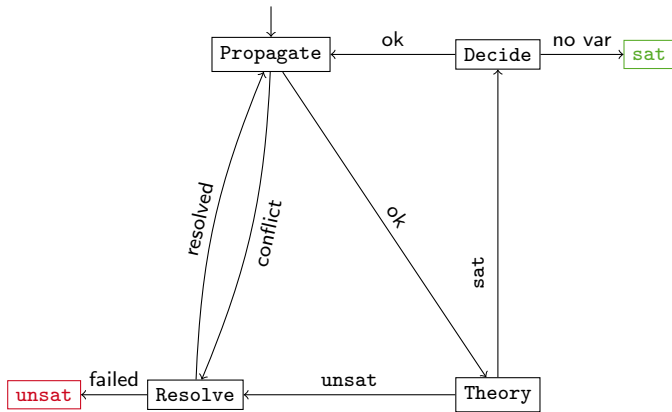
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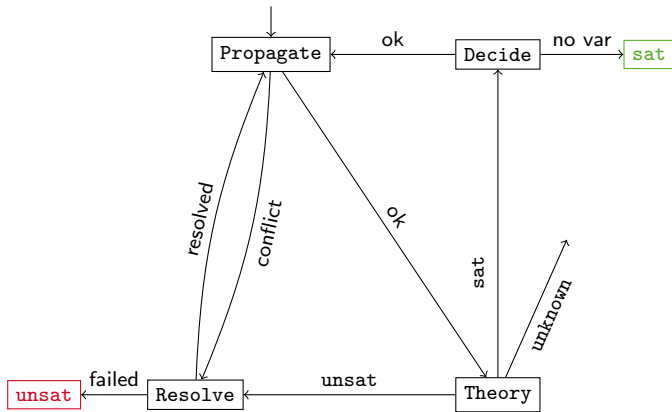
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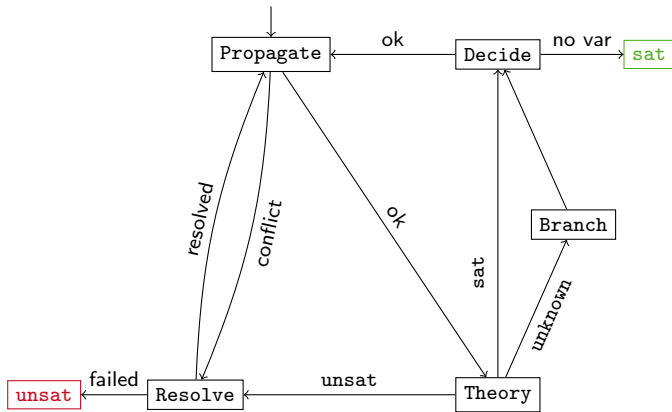
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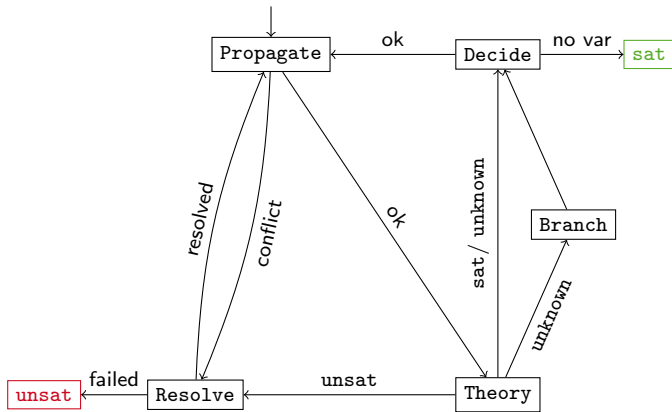
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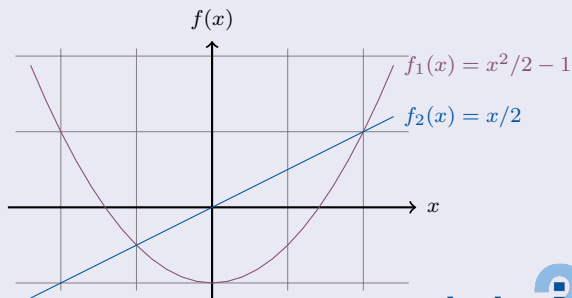
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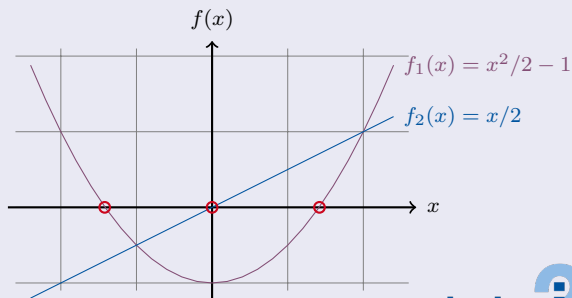
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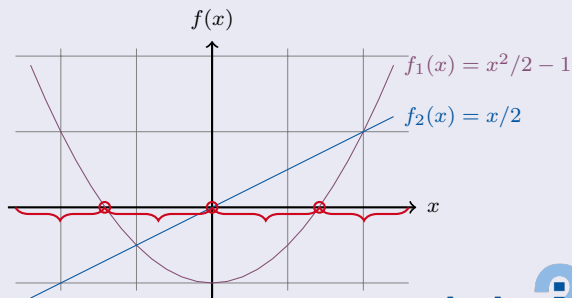
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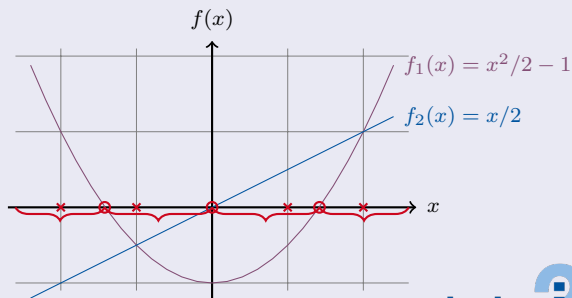
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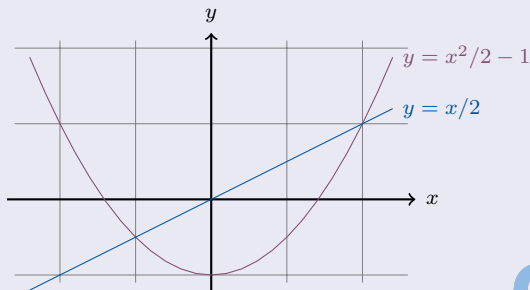
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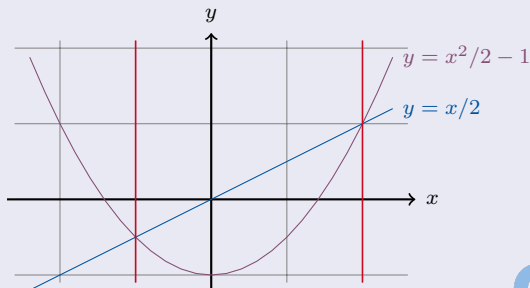
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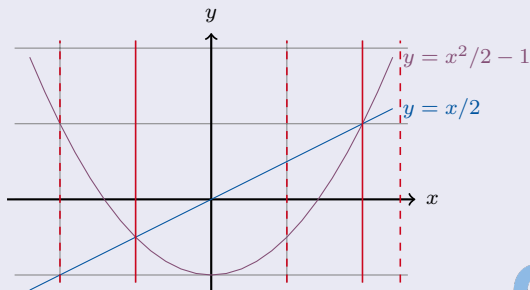




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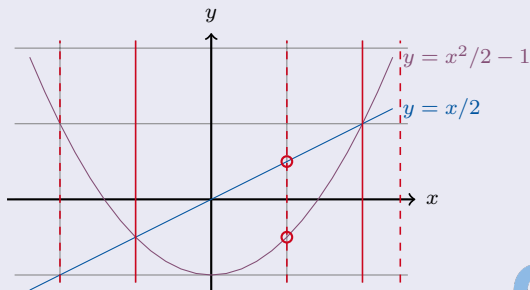
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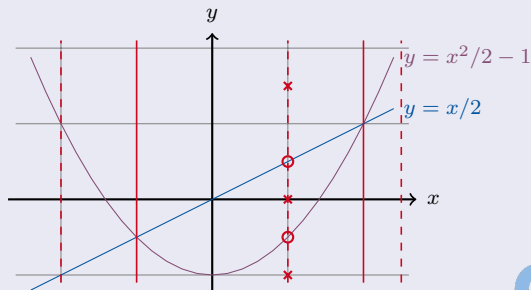
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Open questions:

- How to generate **roots** and **samples** for 1-dimensional case?
- How to create  **$k$ -dimensional points** from  $(k - 1)$ -dimensional points?
- How to make sure, that  $(k - 1)$ -dimensional samples **properly separate  $k$ -dimensional regions**?

# Virtual Substitution [Weispfenning 1988,1993] [Corzilius<sup>+</sup> 2011]

- Uses **symbolic representation of roots** (e.g. using solution formula)
- Only for polynomials up to **degree two**\*
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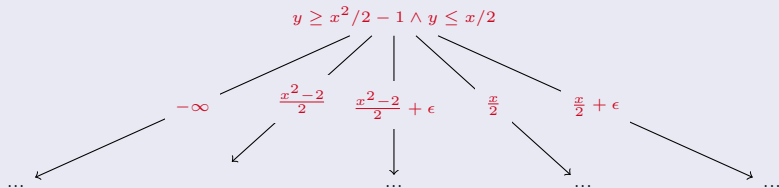
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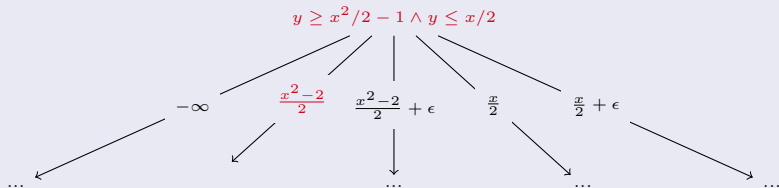
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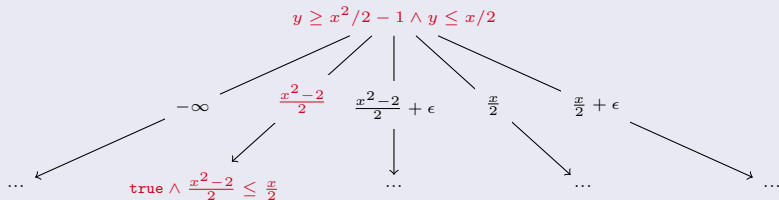




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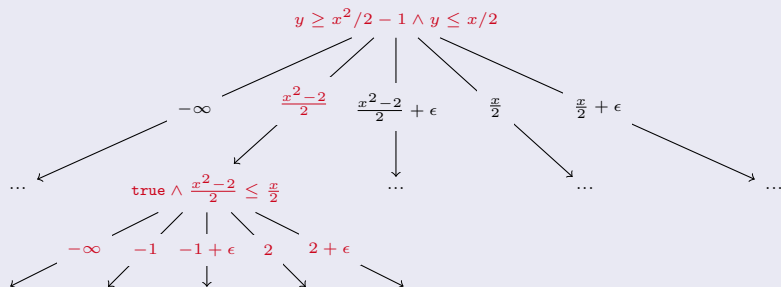
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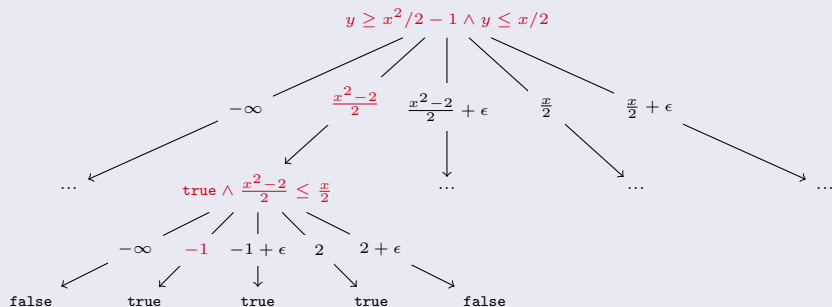
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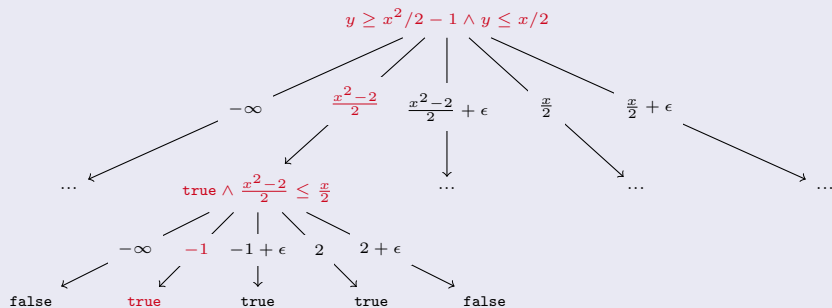
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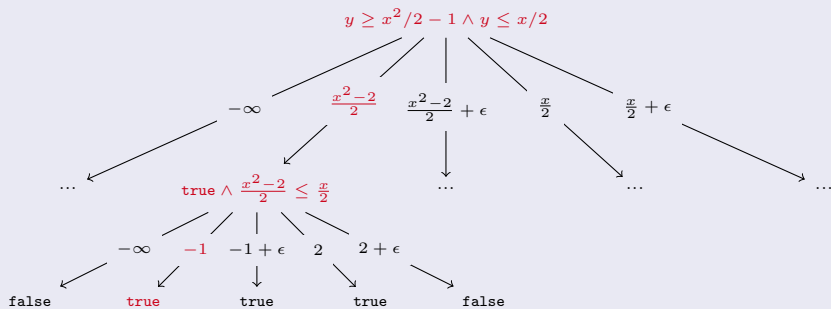
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Satisfying solution:  $x = -1, y = \frac{x^2-2}{2} = -\frac{1}{2}$

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- If **no solution** exists: return **unsat**
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$$\xi_1, \dots, \xi_k \text{ is a root of } P_k \Rightarrow \xi_1, \dots, \xi_{k-1} \text{ is a root of } P_{k-1}$$

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- **two-phase** approach: **Projection** and **Lifting**

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## Lifting

Given  $P_k$  and  $\xi_1, \dots, \xi_{k-1}$ , we can **obtain all roots** of  $P_k$  by

- **substituting all  $\xi_i$**  and
- calculating **univariate roots** of  $P_k[x_i/\xi_i]$ .

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$$P_2 : \{y - \frac{x^2}{2} - 1, y - \frac{x}{2}\}$$

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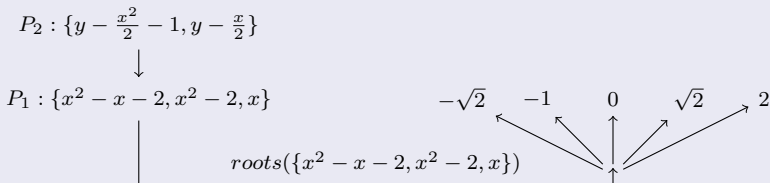


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# Cylindrical Algebraic Decomposition

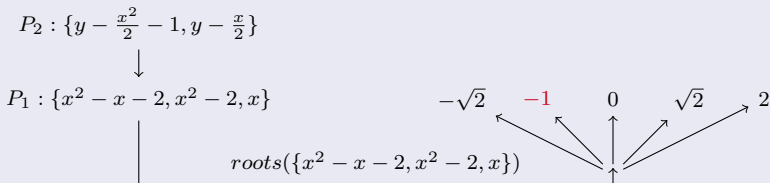
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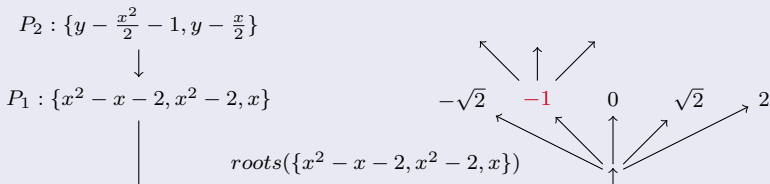
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Example:  $y \geq x^2/2 - 1 \wedge y \leq x/2$



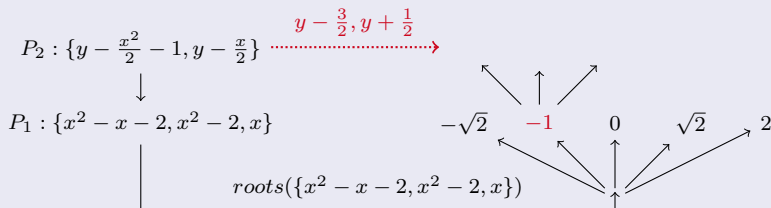
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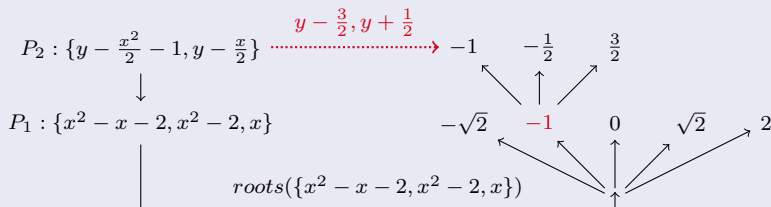
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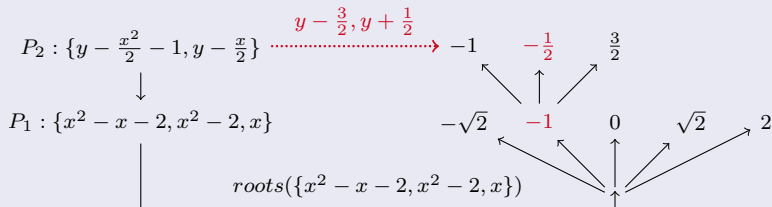
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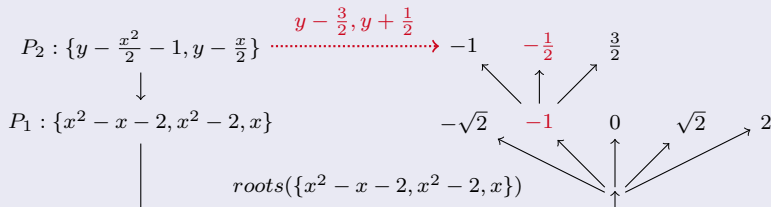
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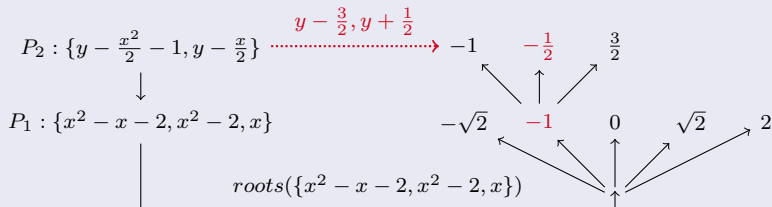
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**Note:** intermediate samples were **skipped**

# Cylindrical Algebraic Decomposition and B&B

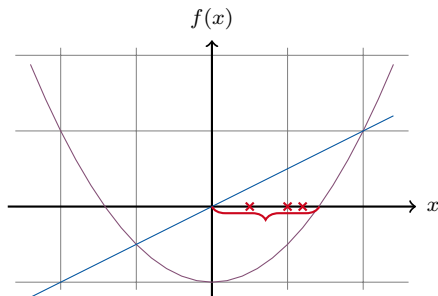
Some **heuristics** (that worked for us)



# Cylindrical Algebraic Decomposition and B&B

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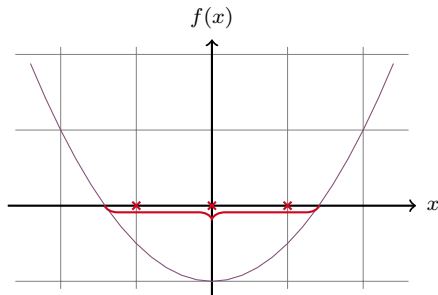
- Try to select integers



# Cylindrical Algebraic Decomposition and B&B

Some **heuristics** (that worked for us)

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- Select integers from the **middle of interval**



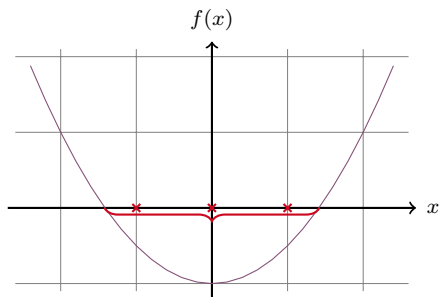
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  - Select integers from the **middle of interval**
  - **Continue lifting** to avoid splitting on `unsat` samples
  - Do not lift **multiple integers** from a single interval
  - Be careful with more involved **backtracking schemes**
  - Different lemmas if **multiple assignments are rational**:
    - Smallest variable
    - Largest variable
    - Activity-based
- does not matter

# What about existing tools?

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Use bounds on variables to shrink solution space
- Bit-blasting (AProVE[Giesl<sup>+</sup> 2014], CVC4[Barrett<sup>+</sup> 2011], Z3[de Moura 2012])  
Encode integers as vectors of boolean variables

## Strategies

$\text{RAT}_{\mathbb{Z}}$  :  $M_{\text{SAT}} \rightarrow M_{\text{LRA}} \rightarrow M_{\text{VS}_{\mathbb{Z}}} \rightarrow M_{\text{CAD}_{\mathbb{Z}}}$

$\text{RAT}_{\text{blast}}$  :  $M_{\text{IncWidth}} \rightarrow M_{\text{IntBlast}}$

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- $\text{RAT}_{\mathbb{Z}}$ : uses **branch-and-bound** approach as described
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- $M_{\text{IncWidth}}$ : creates and widens **artificial bounds** on all variables
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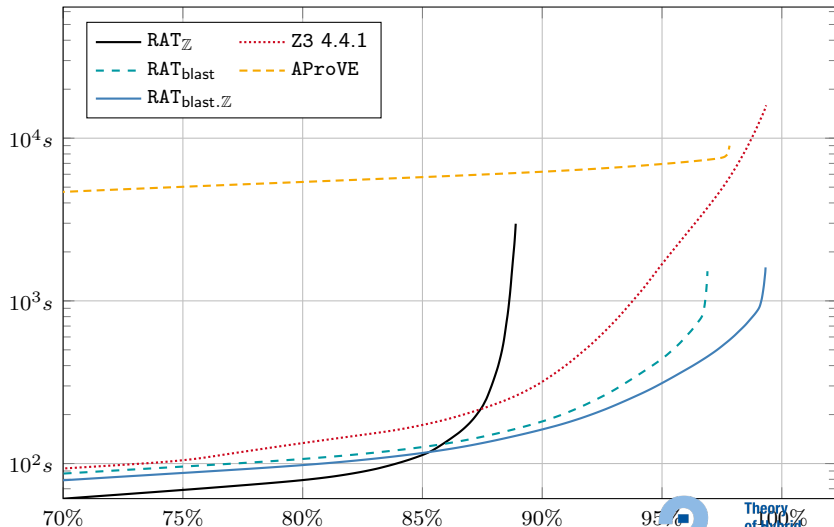
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- Rationale: find **small solutions fast**, use  $\text{RAT}_{\mathbb{Z}}$  for **large solutions**

# Experimental results

Benchmark→		APROVE (8129)		CALYPTO (138)		LEIPZIG (167)		CALYPTO <sub>∞</sub> (138)		all (8572)	
Solver↓		#	time	#	time	#	time	#	time	#	time
RAT <sub>Z</sub>	sat	7283	2294.8	67	71.2	9	260.4	133	298.9	7492	2925.3
	unsat	73	14.3	52	40.7	0	0.0	<b>3</b>	<b>&lt; 0.1</b>	128	55.1
RAT <sub>blast</sub>	sat	8025	866.3	21	35.6	156	603.3	87	16.0	8289	1521.2
	unsat	12	0.4	5	0.1	0	0.0	0	0.0	17	0.5
RAT <sub>blast.Z</sub>	sat	<b>8025</b>	<b>780.7</b>	<b>79</b>	<b>122.3</b>	156	511.5	<b>134</b>	<b>21.8</b>	<b>8394</b>	<b>1436.3</b>
	unsat	71	42.6	46	127.5	0	0.0	3	0.1	120	170.2
Z3	sat	7992	14695.5	78	19.1	158	427.6	126	57.3	8354	15199.5
	unsat	<b>102</b>	<b>595.9</b>	<b>57</b>	<b>117.6</b>	0	0.0	3	2.3	<b>162</b>	<b>715.8</b>
AProVE	sat	8025	7052.2	74	559.1	<b>159</b>	<b>696.5</b>	127	685.2	8385	8993.0
	unsat	0	0.0	0	0.0	0	0.0	0	0.0	0	0.0

- Comparing against Z3 and AProVE:
  - Good on sat, lagging behind for unsat (preprocessing?)
  - Very fast (we start with a smaller bit-width)
- Comparing our strategies:
  - RAT<sub>Z</sub> complements RAT<sub>blast</sub> nicely on many examples
  - RAT<sub>Z</sub> finds large solution fast in many cases

# Experimental results



# Conclusion

- Branch-and-Bound is applied naturally to **nonlinear arithmetic**
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- Branch-and-Bound is applied naturally to **nonlinear arithmetic**
- Comparably **easy implementation**
- Many possibilities for **heuristics**
- Nicely **complements bit-blasting** approach
- Benefits from **improvements on NRA**